

# Composite Object Detection in Video Sequences: Application to Controlled Environments

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- 1. Introduction ←
- 2. Generic algorithm
  - Perceptual Analysis
  - Semantic Analysis
- 3. Controlled environment
  - → Perceptual
  - → Semantic
- 4. Results
- 5. Conclusions





## Introduction

Our goal: Use context to improve object detection performance

There are four laptops in the room located in (X,Y) and with orientation D°

Semantic description





Perceptual data (visual)





## Introduction

Our approach: Adapt a generic indexing technique to a specific real-time detection problem in a controlled environment.

#### Indexing

- →CBIR from database
- →Generic environment
- →Universal analysis
- →Bottom-up
- →Loose time restrictions

#### **Detection**

- →Real-time applications
- →Controlled environment
- →Class-specific analysis
- →Top-down
- →Tight time restrictions



### **ANALYSIS**





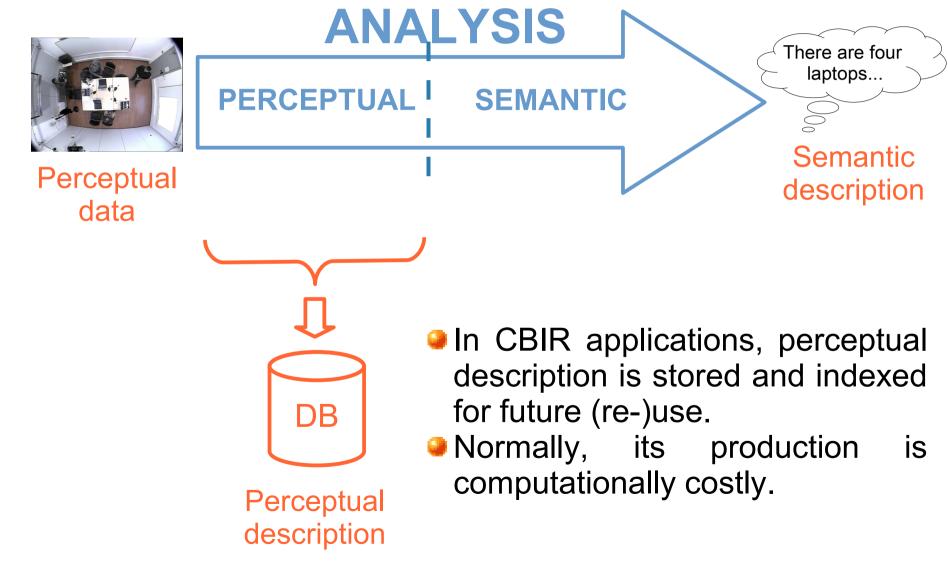


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The proposed generic analysis can be divided in two parts: a <u>perceptual</u> and a semantic one.







#### Region-based [1]

Regions

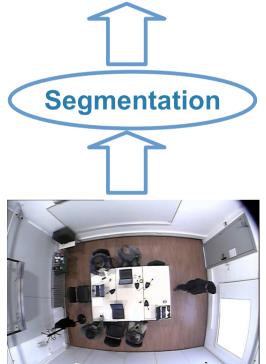
- Advantage
- → Objects being union of regions
- → Solves some over-segmentations
- → Simplification: # regions << # pixels

#### Limitation

- → Still a large number of possible unions to consider
- → Initial partition may present overand sub-segmentation problems

**Pixels** 





[1] P.Salembier and F.Marqués, "Region-based representations of image and video: segmentation tools for multimedia services", IEEE Trans. Circuits and Systems for Video Technology (1999).





#### Hierarchy-based [2]

- Advantage
- → Reduced universe of region unions
- → Still multi-resolution

Tree (BPT)

BPT creation

Binary

**Partition** 

- Limitation
- → Merging criterion must match the semantic interpretation.

Regions



[2] P.Salembier and L.Garrido, "Binary Partition Tree as an efficient representation for image processing, segmentation and information retrieval", IEEE Trans. on Image Processing (2000) [2+] Related approaches: Quad-trees [Pietikainen], component trees [Monasse], min-max trees.



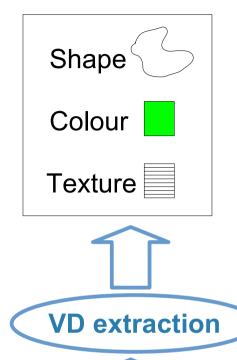


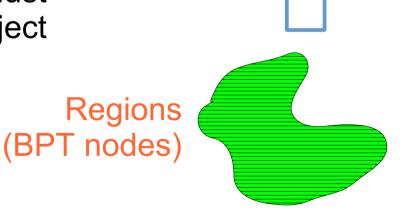
#### Visual descriptors [3]

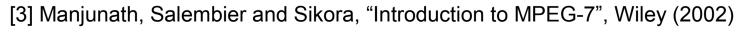
- Advantage
- → Quantization of compact perceptual features relevant for semantic analysis
- Limitation
- → Extracted descriptors must efficiently characterize the object (or its parts)
- → Compromise:

**↑↑** descriptors ⇒ **↑↑** computation

Visual Descriptors (VD)



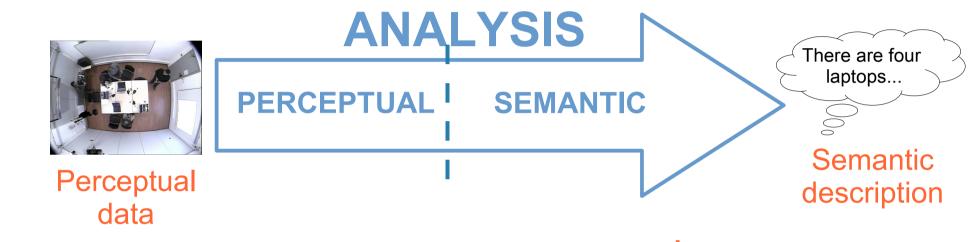




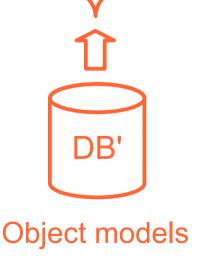




The proposed generic analysis can be divided in two parts: a perceptual and a <u>semantic</u> one.



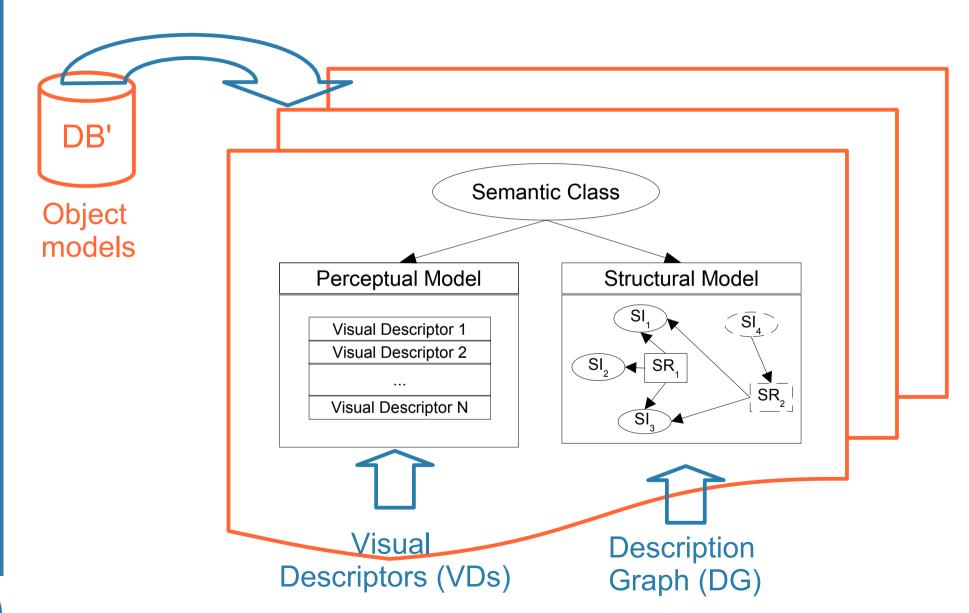
- Object models are built during a learning process.
- User feedback may update/improve model accuracy.







Dual models: perceptual (simple) and structural (composite).

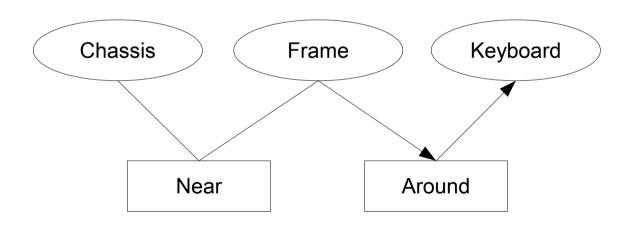






- Structural models with Description Graph [4].
- A <u>Description Graph</u> (DG) models a semantic class by assigning semantic instances and their Relations to its vertices.

Example: DG of the semantic class "Laptop"



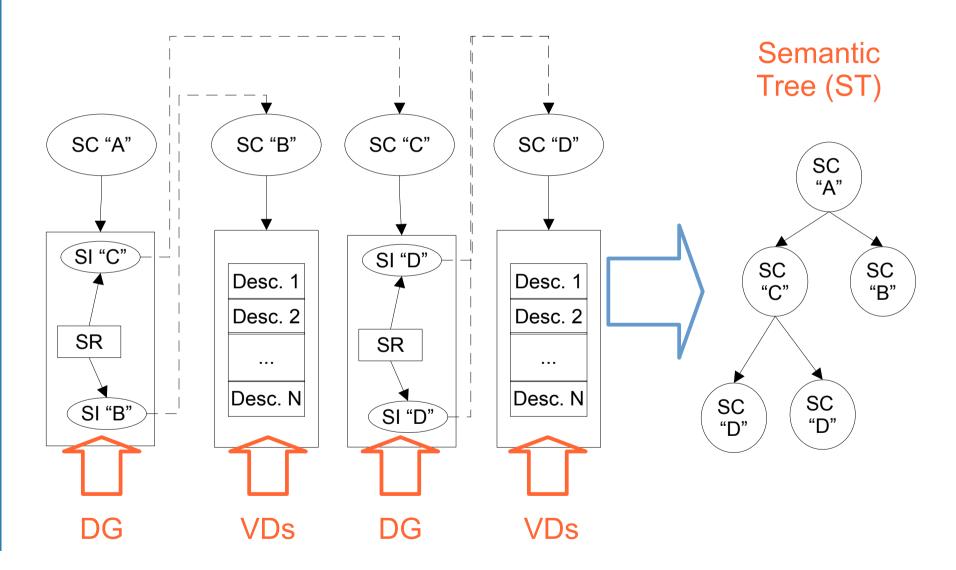
[4] X.Giró and F.Marqués, "Detection of semantic objects using Description Graphs", ICIP, Genoa, Italy (2005).

[4+] Related approaches: Constellations [Burl et al.], Factor Graphs [Kozintsev et al], Attributed Relational Graphs [Jaimes et al, Lee et al].





Hierarchical model decomposition in Semantic Trees (STs)







#### **Semantic Trees creation [5]**

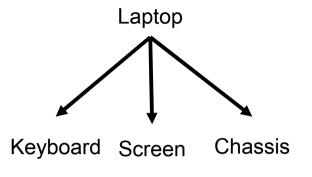
#### Advantage

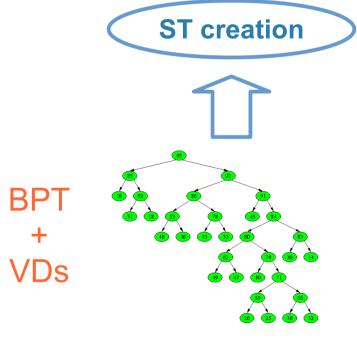
- → Unique detection algorithm for simple and composite objects.
- → Supports non-connected objects.

#### Limitation

→ Semantic models and classifier must effectively deal with perceptual variability.









[5] X.Giró and F.Marqués, "From Partition Trees to Semantic Trees", MRCS. Istanbul 2006.



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# **Context-based analysis**

<u>Problem</u>: The generic algorithm developed for indexing is not efficient in object detection in controlled environment.



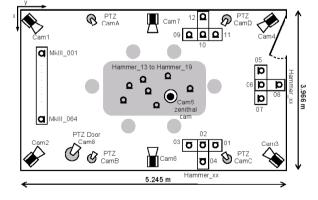
Improvement: Use the context to reduce the search space



#### **Spatial**

- Fixed zenithal camera
- Fixed table
- Static and known background

#### **Smart room**



#### **Application**

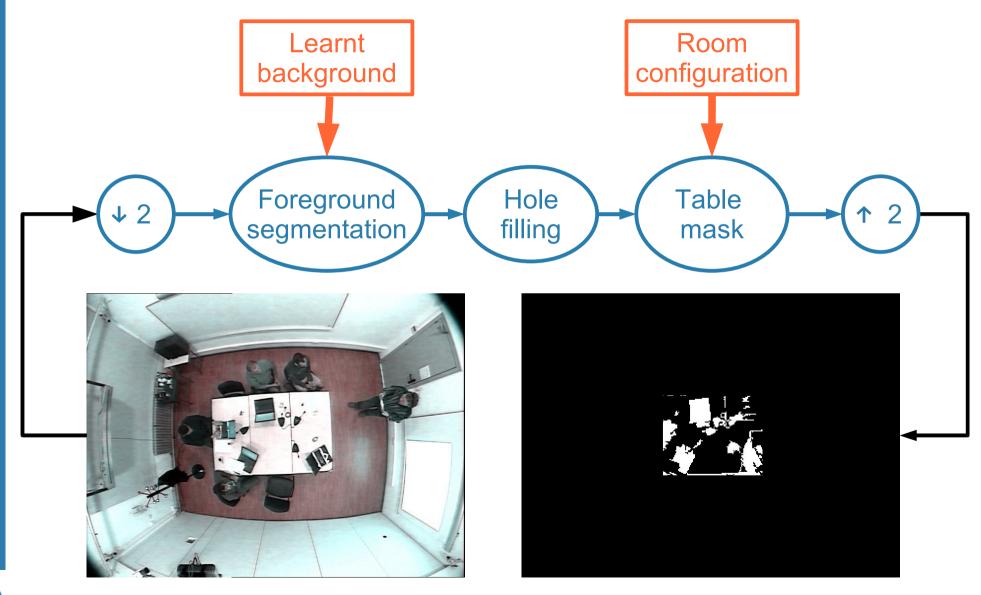
- Class of interest are laptops.
- Limited universe of laptops.
- Only interested in laptops on the table
- Video sequence





# Perceptual analysis: spatial context

Dynamic generation of foreground masks on table

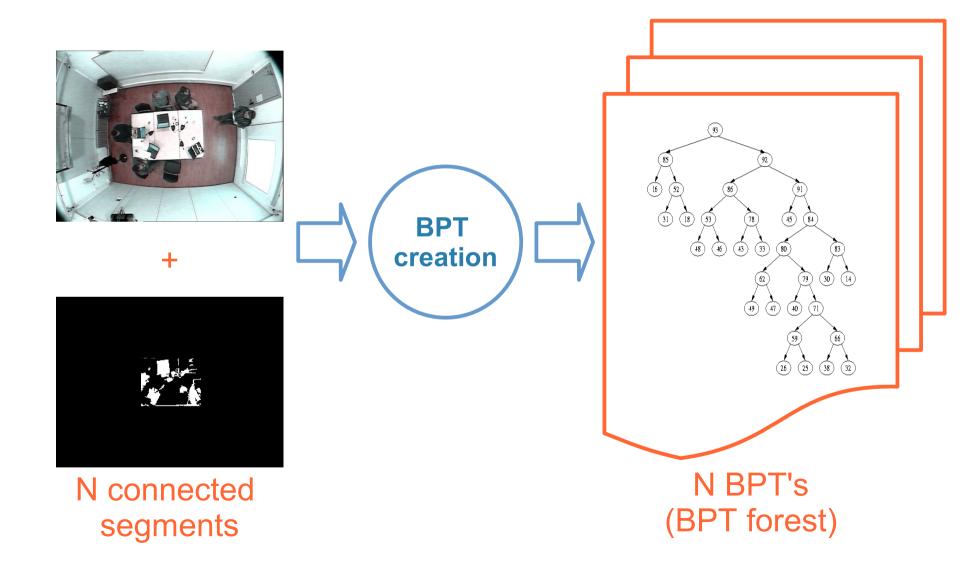






# Perceptual analysis: spatial context

Disconnected segments in mask generate BPT forests.

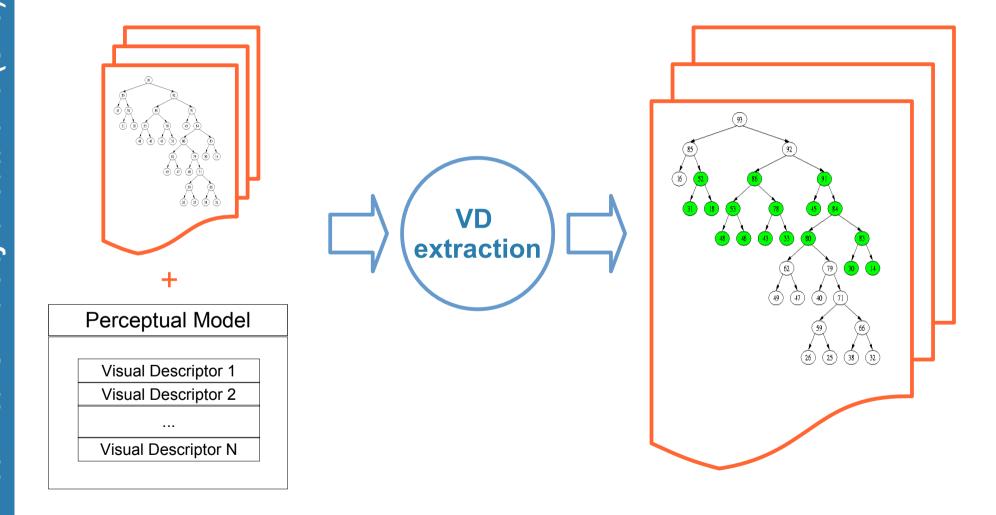






# Perceptual analysis:application context

Simple descriptors in models may discard several BPT nodes for VD extraction.





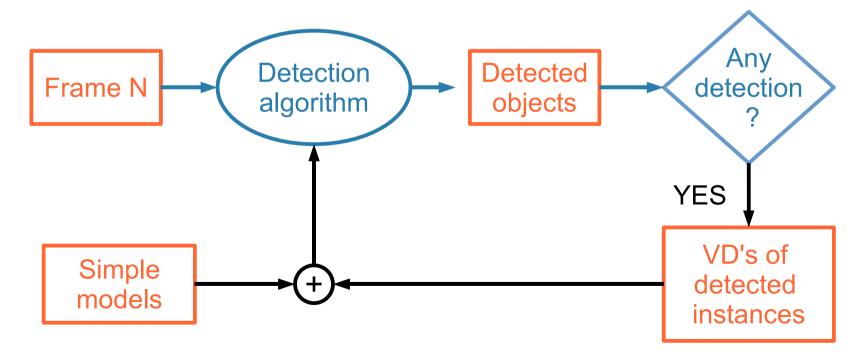


# Semantic analysis: application context

Problem: Partial occlusions gradually in time.



Improvement: Simple models are updated after each object detection to cope with gradual changes.

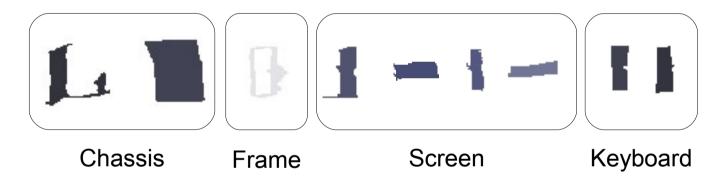




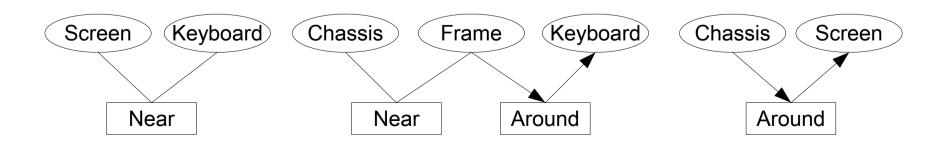


## Semantic analysis: application context

- Problem: A single semantic class can be represented by multiple simple and/or composite models.
- Improvement: Support multiple models for single class.
  - → <u>simple</u>: multiple sets of descriptors/classifiers



→ composite: multiple structural models (eg. DG's)







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## Results

Perceptual analysis in context

Dynamic Masks → 90-99% pixels discarded

Discriminative

(area)

descriptor: → 75-80% regions discarded

Semantic analysis in context

Detection of four laptops with perceptual variability



Laptop	Precision
1	0,8
2	0,86
3	0,8
4	0,97





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## Conclusions

- Methodology: CBIR → Real time object detection.
- Context provides optimization.
  - → Spatial: less pixels to analyse.
  - → Semantic: less descriptors to extract.
  - →Temporal: models update

- Future goals:
  - → Study of descriptors according to their BPT expansion, discrimination and computation cost.





Further details: http://gps-tsc.upc.es/imatge/\_Xgiro/start.html

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Thank your for your attention

